

SOAP – The Information Exchange Protocol for Web Services

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Be wary traveller, for herein we discover:

- What is required of a good enterprise application information exchange protocol
- How SOAP fails most of these goals
- And why it has still become the de facto industry standard





Orientation

- Communication between services in general:
 - 1) Find a service via a registry or manually
 - 2) Get a description of that service's parameters and interface
 - 3) Build a request to the service according to the information exchange protocol and service parameters
 - 4) Invoke the service via the information exchange protocol

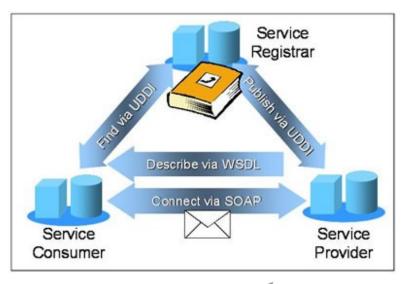
- Invoking a Web Service:
 - Locate the service manually via UDDI or other registry
 - 2) Get a WSDL description from UDDI or via other means
 - 3) Build a SOAP request according to a WSDL description
 - 4) Call service via a SOAP binding





Orientation

• In other words, information exchange protocols [such as SOAP] describes how applications [Web Services] exchange messages as well as the general formatting of those messages (but not the content, that's for the interface language [such as WSDL] to do)







The History of SOAP

- The Simple Object Access Protocol (SOAP)
 - Initiated by W3C in 1999.
 - SOAP 1.0 was entirely based on HTTP
 - SOAP 1.1 (May 2000), was more generic since it included other transport protocols.
 - The first draft of SOAP 1.2 was presented in July 2001 and was recently promoted to a "Recommendation".





- Programming/application platform independent
- Able to robustly carry any sort of information
- Routable and transmittable through various network infrastructures and platforms
- Applicable to different messaging patterns
- Secure
- Reliable (transactioned)
- Extensible





Platform Independence from the viewpoint of the IE protocol

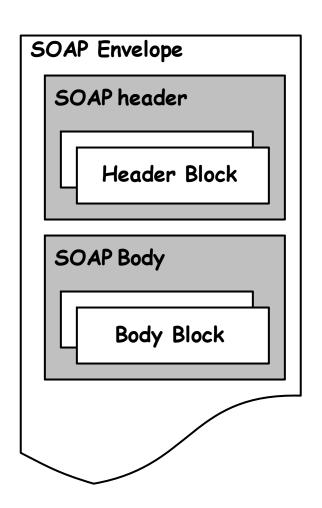
- Means just that both sides must be able to encode and decode the messages, and understand them
- In practice: a mapping from the platform specific information storage format to a mutually understandable information format and back
- In SOAP, this is accomplished by the use of XML in serializing the information, with defined mappings for all the most widely used basic datatypes and structures





A SOAP message

- Application data is enclosed in a SOAP envelope
- The body contains the call parameters
- The header contains relevant additional information
- The information is serialized in XML







An example SOAP message

```
<SOAP-ENV:Envelope
      xmlns:SOAP-ENV="http://schemas.xmlsoap.org/soap/envelope/"
      SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/"/>
       <SOAP-ENV:Header>
         <t:Transaction xmlns:t="some-URI" SOAP_ENV:role="ultimateReceiver"</p>
       SOAP-ENV:mustUnderstand="1">5</t:Transaction>
      </SOAP-ENV:Header>
      <SOAP-ENV:Body>
         <m:GetLastTradePrice xmlns:m="Some-URI">
   <m:stockIdentifier>
             <m:symbol>DEF</m:symbol>
         <m:stockExchange>New York</m:stockExchange>
   </m:stockIdentifier>
         </m:GetLastTradePrice>
      </SOAP-ENV:Body>
```

</SOAP-ENV:Envelope>



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The Problem of Binary Information

- Okay, so SOAP uses XML to represent data
- This approach reflects an implicit assumption that what is being exchanged is similar to input and output parameters when calling a procedure in a program
- What about messages with complex binary data that does not easily translate into XML (and there is no reason to do so)
 - Images
 - Word processing documents
 - Sound
 - Proprietary formats
 - Binary data in general





Solution: SOAP with attachments

- Idea: Encode binary data outside of the XML element somehow
- Unfortunately, it's not standardized:
 - SOAP 1.2 defines an abstract model for attachments
 - SOAP messages with attachments note from 2002 proposes using MIME attachments, is implemented for example in the Apache SOAP 2.2 toolkit, ebXML specification
 - WS-Attachments proposal based on DIME from Microsoft (and IBM)





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Routing and message transport on the Internet

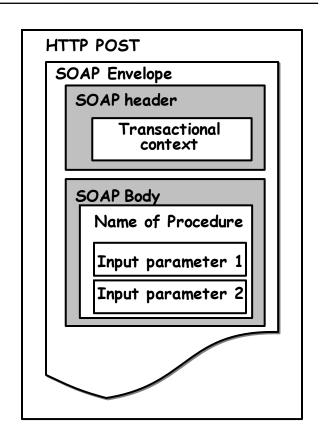
- The architecture of the Internet is very heterogeneous, with different links between hosts supporting different transport protocols, particularly with firewalls blocking different transport protocols in different places
- The two protocols most likely to penetrate firewalls are HTTP (web surfing) and SMTP (email)
- SOAP has a functional HTTP binding
- SOAP theoretically has an e-mail binding, as well as a possibility to create additional bindings. In practice, there are many problems





SOAP and HTTP

- A binding of SOAP to a transport protocol describes how a SOAP message is to be sent using that transport protocol
- The HTTP binding of SOAP can use HTTP GET or POST, but with GET, the request is actually not a SOAP message!

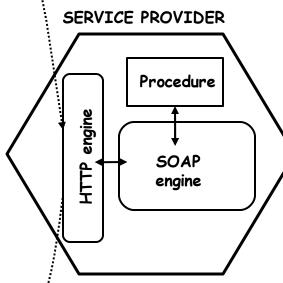


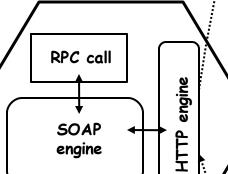




SOAP HTTP RPC

SOAP Envelope SOAP header Transactional context SOAP Body Name of Procedure Input parameter 1 Input parameter 2





SERVICE REQUESTER

HTTP Acknowledgement

SOAP Envelope

SOAP header

Transactional context

SOAP Body

Return parameter





In text (a request)

```
POST /StockQuote HTTP/1.1
```

Host: www.stockquoteserver.com

Content-Type: text/xml; charset="utf-8"

Content-Length: nnnn

SOAPAction: "Some-URI"





In text (the response)

```
HTTP/1.1 200 OK
Content-Type: text/xml; charset="utf-8"
```

Content-Length: nnnn





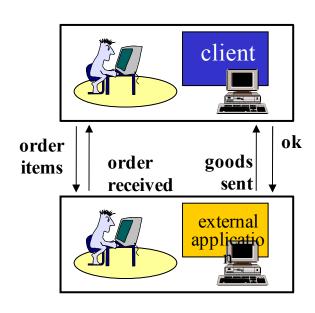
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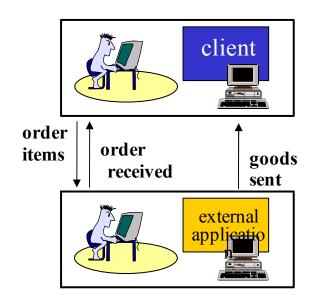


Different messaging patterns between applications

Synchronous / RPC



Asynchronous / Message Passing



 Asynchronous message passing is a more general pattern, more robust





Messaging patterns in SOAP

- SOAP was originally conceived as the minimal possible infrastructure for performing RPC through the Internet
 - Use of XML and HTTP
 - Very simple message structure
 - Designed to be layered atop existing middleware platforms
- HTTP, and as a consequence SOAP, is inherently request-response
- Also sheds light on why the binding for the inherently one-way E-mail protocol is so problematic





The Light at the End of the Tunnel

- WS-ReliableMessaging specification from Microsoft and IBM
- ebXML Messaging specification
- Whole new reliable messaging architectures built on top of SOAP RPC
- Only, of course, they're not standardized!





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Web Services Security

- If we are to have secure Web Services, taking security into account must start at the very bottom
 - Message encryption
 - Authentication and signature handling
- SOAP doesn't handle any of this
- ebXML defines its own security extensions
- So does WS-Security by Microsoft and IBM





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Web Services Reliability

- If we are to have reliable Web Services, taking reliability into account must start at the very bottom
 - Reliable message passing
 - Transactions, fault recovery and fallback
- SOAP defines faults, but not how to recover from them
- ebXML defines its own reliable messaging extensions
- So do WS-Transaction and WS-ReliableMessaging by Microsoft and IBM
- Starting to see a pattern here?





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Extensibility and SOAP

- By now, you probably have some clue as to why SOAP has become the de facto standard despite its many shortcomings:
 - Keep It Simple Stupid: While the current SOAP specification has grown complex, people are only using the simple HTTP-RPC core of it, which accounts for the most common use case anyway. To top, that core is easy to understand and implement as well.
 - Its damn extensible. While it itself doesn't provide for much, its a does provide a rock solid base for extensions
 - And that's good programming practice!
 - ... if only we'd get those damn extensions standardized





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To Recap: So What Does SOAP Actually Define

- An XML-based message format for transmitting information
- A description of how the message should be transmitted using HTTP
- A set of conventions on how to turn an RPC call into a SOAP message and back as well





"And How do I Actually Use It?", You Ask

- Fortunately, it's dead easy!
 - There are automated tools to turn program procedures/functions into SOAP accepting Web Services for practically all the programming platforms
 - Calling a Web Service is equally easy
 - The only thing you have to worry about is that your objects are serializable into XML
 - In the Java implementations, this usually means that the objects you use are either JavaBeans or that you provide a custom serialization



Thank You

- Any questions or comments?
- Next: RPC interface description using WSDL

